



# Ludlow, Vermont

*A Better Place To Live, Work & Play*

## REQUEST FOR PROPOSAL

**FROM: TOWN OF LUDLOW  
P.O. BOX 359  
LUDLOW, VERMONT 05149**

**ATTENTION: Scott Murphy, Municipal Manager**

**DATE: April 10, 2019**

**The Town of Ludlow, VT is seeking BIDS/PROPOSALS from qualified contractors for:**

### **FY 2020 SUMMER RETREATMENT**

Bids must specify for each site the cost per ton laid in place. Contractor shall use emulsion and sweep. Proper/legal sign packages and traffic control must be in place at the construction site and supplied by each applicant.

**Sealed bids marked "Town Retreatment Bid" are due in the Ludlow Municipal Office no later than 10:00 am on Wednesday, May 1, 2019.** Bid will be opened at 10:00 am the Town Hall Conference Room. The Ludlow Select Board will award the bid at their regular meeting scheduled on May 6, 2019. Work to begin after the bids have been awarded by the Ludlow Select Board at their regular meeting, at a time coordinated with the Highway Foreman. Completion date will be no later than September 30, 2019.

The Town of Ludlow reserves the right to reject any or all proposals. This solicitation in no way obligates the Town of Ludlow to award a contract. A valid Certificate of Insurance showing proof of the contractor's liability & WC coverage and naming the Town as an additional insured is required with the bid proposal.

Contractors interested in bidding on the summer paving project may contact Ludlow Highway Foreman, Ron Tarbell at (802)770-9566 to arrange an inspection of the sites.

Please submit email proposals to Scott Murphy [tmanager@tds.net](mailto:tmanager@tds.net) or sealed proposals to:

Town of Ludlow  
PO Box 359  
Ludlow, VT 05149  
Attn: Town Retreatment Bid

**Town of Ludlow Retreatment – FY 2020**

<b>TOWN LOCATION</b>	<b>DIMENSIONS</b>	<b>TYPE</b>
Trailside Road	3,700' X 22.5 feet (to Timber Creek)	1" shim coat
O'Connor Hill	1,700' X 22'	Shim & Overlay

**Please Note:**

- All above - shim and overlay 1 ½" Compacted VT Type III
- Minimum 10-14 Ton Roller Required